



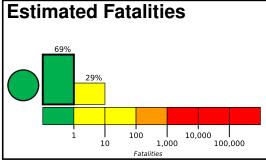


**PAGER** Version 12

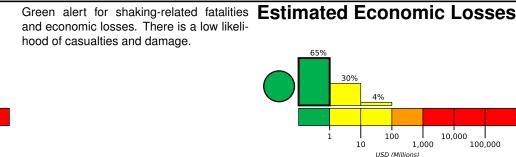
Created: 1 day, 0 hours after earthquake

#### M 4.6, 72km ESE of Cascade, Idaho

Origin Time: 2020-04-01 00:27:41 UTC (Tue 18:27:41 local) Location: 44.3200° N 115.1730° W Depth: 10.0 km







Estimated Population Exposed to Earthquake Shaking

							<u> </u>			
ESTIMATED POPULATION EXPOSURE (k=x1000)		_*	185k*	257k	0	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		I	II-III	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

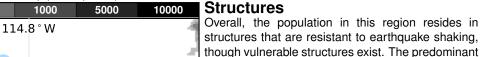
<sup>\*</sup>Estimated exposure only includes population within the map area.

115.6°W

#### Population Exposure

Cascade

44.5°N



population per 1 sq. km from Landscan

Challis

### vulnerable building types are unreinforced brick masonry and reinforced masonry construction.

## **Historical Earthquakes**

Date	DIST.	мад.	wax	Snaking
(UTC)	(km)		MMI(#)	Deaths
1984-08-22	99	5.5	V(3k)	_
1994-02-03	380	5.8	VIII(1k)	_
1983-10-28	112	6.9	VII(2k)	2

Recent earthquakes in this area have caused secondary hazards such as landslides that might have contributed to losses.

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Selected City Exposure from GeoNames.org

MMI City Population IV Eagle 20k 146k **Boise** Garden City 11k **Idaho City** 0 Cascade 1k Challis 1k **McCall** 3k **Ketchum** 3k Bellevue 2k Ш Hailey 8k Ш Salmon

bold cities appear on map.

(k = x1000)

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty.

Idaho City